

## Chp 2: Solving Linear Equations $A\vec{x} = \vec{b}$

### 2.1 Elimination and Back Substitution

If  $A\vec{x} = \vec{b}$  is a system of  $n$  equations for  $n$  unknowns, then  $A\vec{x} = \vec{b}$  can have exactly one solution  $\vec{x}$ , no solutions, or infinitely many solutions.

- Exactly one solution when all the columns of  $A$  are independent. In this case, the only solution to  $A\vec{x} = \vec{b}$  is  $\vec{x} = \vec{0}$ , and  $A$  has an inverse matrix  $A^{-1}$ .
- No solution when  $\vec{b}$  is not a LC of the columns of  $A$ . In other words,  $\vec{b}$  is not in the column space of  $A$ .
- Infinitely many solutions to  $A\vec{x} = \vec{0}$  when the columns of  $A$  are not all independent.

**Elimination** is a procedure to simplify  $A$  into a matrix  $U$  without changing any solution  $\vec{x}$  to  $A\vec{x} = \vec{b}$ . We do the same (reversible) operations to both sides of the equation. Elimination keeps all solutions  $\vec{x}$  and creates no new ones.  $U$  is an upper triangular matrix.

Since  $U$  is upper triangular, we can use back substitution to solve  $U\vec{x} = \vec{c}$ , which gives us the solutions to  $A\vec{x} = \vec{b}$ .

An  $n \times n$  matrix  $A$  has independent columns IFF  $U$  has  $n$  nonzero pivots (after possible row exchanges).

Every square matrix  $A$  with independent columns (full rank) can be reduced to a triangular matrix  $U$  with nonzero pivots.

$U$  is the product of elimination matrices and  $A$ . The elimination matrices are whatever it takes to get  $A$  into upper triangular form  $U$ .

If zero appears in a pivot position, try multiplying by a permutation matrix  $P$  in order to exchange rows.

If  $U$  doesn't have a pivot in every column, then  $A$  doesn't have full rank, so  $A$  has dependent columns. Therefore  $A\vec{x} = \vec{0}$  has infinitely many solutions.

A triangular matrix  $U$  has full rank exactly when its main diagonal has no zeros.

Summary: an elimination matrix  $E$  will act on  $A\vec{x} = \vec{b}$ . If zero appears in a pivot position, use a permutation matrix  $P$ . This gives us an upper triangular matrix  $U$  and a new right hand side  $\vec{c}$ . Then  $U\vec{x} = \vec{c}$  is solved by back substitution.

To make sure that the operations of  $E$  and  $P$  on the matrix  $A$  are also executed on  $\vec{b}$ , we can apply  $E$  and  $P$  to the augmented matrix  $[A | \vec{b}]$ .

The overall equation for elimination on  $A$  is  $PA = LU$ , where  $L = E^{-1}$ .

There are  $n!$  permutation matrices  $P$  that permute the rows of  $n \times n$  matrices, including  $P = I$  for no row exchanges.

### 2.2 Elimination Matrices and Inverse Matrices

The basic elimination step subtracts a multiple  $\ell_{ij}$  of equation  $j$  from equation  $i$ .

The matrix  $A$  is invertible if  $\exists A^{-1}$  s.t.  $A^{-1}A = AA^{-1} = I$ .

**Properties of Inverses:**

- The inverse exists IFF elimination produces  $n$  pivots (allowing row exchanges). Elimination solves  $A\vec{x} = \vec{b}$  without explicitly using  $A^{-1}$ .
- The inverse of a matrix  $A$  is unique. If  $BA = I$  and  $AC = I$ , then by the associative law,  $B(AC) = (BA)C \Rightarrow BI = IC \Rightarrow B = C$ .
- If  $A$  is invertible, then the one and only solution to  $A\vec{x} = \vec{b}$  is  $\vec{x} = A^{-1}\vec{b}$ . To see this, take  $A\vec{x} = \vec{b} \Rightarrow A^{-1}A\vec{x} = A^{-1}\vec{b} \Rightarrow I\vec{x} = A^{-1}\vec{b} \Rightarrow \vec{x} = A^{-1}\vec{b}$ .
- Suppose there is a nonzero vector  $\vec{x}$  s.t.  $A\vec{x} = \vec{0}$ . Then  $A$  has dependent columns, so  $A$  cannot have an inverse.
- If  $A$  is invertible, then  $A\vec{x} = \vec{0}$  has only the zero solution  $\vec{x} = A^{-1}\vec{0} = \vec{0}$ .
- A square matrix is invertible IFF its columns are independent.
- A  $2 \times 2$  matrix is invertible IFF the number  $ad - bc \neq 0$ :  $\begin{bmatrix} a & b \\ c & d \end{bmatrix}^{-1} = \frac{1}{ad - bc} \begin{bmatrix} d & -b \\ -c & a \end{bmatrix}$ . The number  $ad - bc$  is the determinant of  $A$ . A matrix is invertible if  $\det(A) \neq 0$ .
- A triangular matrix has an inverse provided no diagonal entries  $d_i$  are zero:

$$\text{If } A = \begin{bmatrix} d_{11} & * & * & * \\ 0 & \ddots & * & * \\ 0 & 0 & d_{22} & * \\ 0 & 0 & 0 & d_{nn} \end{bmatrix}, \text{ then } A^{-1} = \begin{bmatrix} 1/d_{11} & * & * & * \\ 0 & \ddots & * & * \\ 0 & 0 & 1/d_{22} & * \\ 0 & 0 & 0 & 1/d_{nn} \end{bmatrix}.$$

If  $A$  and  $B$  (same size) are invertible, then the inverse of  $AB$  is  $(AB)^{-1} = B^{-1}A^{-1}$ .

For square matrices, an inverse on one side (i.e.,  $AB = I$ ) is automatically an inverse on the other side (i.e.,  $BA = I$ ).

$E$  is the product of all the elimination matrices  $E_{ij}$ , taking  $A$  into its upper triangular form  $EA = U$ . Assume for now that no row exchanges are involved (i.e.,  $P = I$ ). Multiplying all the separate elimination steps to get  $E$  is messy. Let's look at the  $n = 3$  case:

$$E = E_{32}E_{31}E_{21} = \begin{bmatrix} 1 & & & \\ 0 & 1 & & \\ 0 & -\ell_{32} & 1 & \\ 0 & -\ell_{31} & 0 & 1 \end{bmatrix} = \begin{bmatrix} 1 & & & \\ 0 & 1 & & \\ 0 & -\ell_{31} & 1 & \\ 0 & 0 & 1 & \end{bmatrix} = \begin{bmatrix} 1 & & & \\ 0 & 1 & & \\ 0 & -\ell_{31} & 1 & \\ 0 & -\ell_{32} & -\ell_{31}\ell_{32} & 1 \end{bmatrix}.$$

$$\text{But } E^{-1} = \begin{bmatrix} 1 & & & \\ 0 & 1 & & \\ 0 & \ell_{31} & 1 & \\ 0 & \ell_{32} & \ell_{31}\ell_{32} & 1 \end{bmatrix} = \begin{bmatrix} 1 & & & \\ 0 & 1 & & \\ 0 & \ell_{31} & 1 & \\ 0 & \ell_{31}\ell_{32} & \ell_{32} & 1 \end{bmatrix} = L, \text{ which is much easier.}$$

### 2.3 Matrix Computations and $A = LU$

To find the inverse of an  $n \times n$  matrix  $A$ , we augment it by  $I$  and use Gauss-Jordan elimination to go from  $[A | I]$  to  $[I | A^{-1}]$ .

Reducing  $A$  to  $U$  requires about  $\frac{1}{3}n^3$  multiplications and  $\frac{1}{3}n^3$  subtractions.

Going from  $\vec{b}$  to  $\vec{c}$  requires  $n^2$  multiplications and  $n^2$  subtractions.

Key reason why  $A = LU$ : the pivot rows that are subtracted from lower rows aren't always the original rows of  $A$  because elimination probably changed them. But these pivot rows are rows of  $U$ , because pivot rows never change again. In the  $3 \times 3$  case, row 3 of  $U$  is  $(\text{Row 3 of } A) - \ell_{31}(\text{Row 1 of } U) - \ell_{32}(\text{Row 2 of } U)$ . Rewriting this, we can see that the row  $[\ell_{31} \ \ell_{32} \ 1]$  is multiplying the matrix  $U$ :  $(\text{Row 3 of } A) = \ell_{31}(\text{Row 1 of } U) + \ell_{32}(\text{Row 2 of } U) + (\text{Row 3 of } U)$ . This is exactly row 3 of  $A = LU$ . That row of  $L$  holds  $\ell_{31}, \ell_{32}, 1$ . All rows look like this, whatever the size of  $A$ . With no row exchanges, we have  $A = LU$ .

See textbook page 60 for a second proof that  $A = LU$ .

$A = LU$  is possible with no row exchanges ( $P = I$ ) and no zeros in the pivots if for  $k = 1, \dots, n$ , all upper left submatrices of  $A$  are invertible.

## 2.4 Permutations and Transposes

Permutation matrices  $P$  swap the rows of matrices. Permutation matrices have a 1 in every row and a 1 in every column, and all other entries are zero.

Half of the  $n!$  permutations of size  $n$  are even, and half are odd. An even permutation needs an even # of simple row exchanges to reach  $I$ .

### Properties of Permutation Matrices:

- The  $n$  ones appear in  $n$  different rows and  $n$  different columns of  $P$ .
- The columns of  $P$  are orthogonal: dot products between columns are all zero.
- The product  $P_1 P_2$  of permutations is a permutation. The inverse of a permutation is also a permutation.
- If  $A$  is invertible, there is a permutation  $P$  to order its rows in advance, so that elimination on  $PA$  meets no zero in the pivot positions. Then  $PA = LU$ .

Elimination can often succeed, even when a zero appears in the pivot position. We just multiply  $A$  by an appropriate permutation matrix  $P$  to swap the rows.

If  $A = \begin{bmatrix} a_{11} & a_{12} & a_{13} \\ a_{21} & a_{22} & a_{23} \\ a_{31} & a_{32} & a_{33} \end{bmatrix}$  and  $P = \begin{bmatrix} 0 & 1 & 0 \\ 0 & 0 & 1 \\ 1 & 0 & 0 \end{bmatrix}$ , then  $PA = \begin{bmatrix} a_{21} & a_{22} & a_{23} \\ a_{31} & a_{32} & a_{33} \\ a_{11} & a_{12} & a_{13} \end{bmatrix}$  only has rows swapped. But column permutation  $Q = \begin{bmatrix} 0 & 0 & 1 \\ 0 & 1 & 0 \\ 1 & 0 & 0 \end{bmatrix}$  gives  $PAQ = \begin{bmatrix} a_{23} & a_{22} & a_{21} \\ a_{33} & a_{32} & a_{31} \\ a_{13} & a_{12} & a_{11} \end{bmatrix}$ , with columns swapped.

The transpose  $A^T$  is the matrix whose columns are the rows of  $A$ ,  $(A^T)_{ij} = A_{ji}$ .

### Properties of the Transpose:

- The transpose of  $A+B$  is  $(A+B)^T = A^T + B^T$ .
- The transpose of  $AB$  is  $(AB)^T = B^T A^T$ .
- The transpose of  $A^{-1}$  is  $(A^{-1})^T = (A^T)^{-1}$ .

$A\vec{x}$  combines the columns of  $A$ , while  $\vec{x}^T A^T$  combines the rows of  $A^T$ .

Transpose of inverse:  $A^{-1}A = I$  is transposed to  $A^T(A^{-1})^T = I$ .

The dot product/inner product of  $\vec{x}$  and  $\vec{y}$  is  $\vec{x}^T \vec{y}$ , which is  $1 \times 1$  and therefore a scalar.

The rank one product/outer product of  $\vec{x}$  and  $\vec{y}$  is  $\vec{x} \vec{y}^T$ , which is an  $n \times n$  matrix.

$A^T$  is the matrix such that  $(A\vec{x})^T \vec{y} = \vec{x}^T (A^T \vec{y})$ .

A matrix  $S$  is symmetric if  $S^T = S$ . So every  $s_{ji} = s_{ij}$ .

The inverse of a symmetric matrix is a symmetric matrix.  $(S^{-1})^T = (S^T)^{-1} = S^{-1}$ .

For any matrix  $A$ , the product  $S = A^T A$  is a square symmetric matrix: the transpose of  $A^T A$  is  $A^T (A^T)^T = A^T A$ . The matrix  $AA^T$  is also symmetric, but  $AA^T \neq A^T A$ .

Symmetric matrices make elimination twice as fast. The symmetry is in the triple product  $S = LDL^T$ . The diagonal matrix  $D$  of pivots can be divided out, to leave  $U = L^T$ .

For a rectangular  $A$ , the saddle-point matrix  $S = \begin{bmatrix} I & A \\ A^T & 0 \end{bmatrix} = S^T$  is symmetric. It has block factorization  $S = LDL^T = \begin{bmatrix} I & 0 \\ A^T & I \end{bmatrix} \begin{bmatrix} I & 0 \\ 0 & -A^T A \end{bmatrix} \begin{bmatrix} I & A \\ 0 & I \end{bmatrix}$ .

$S$  is invertible  $\Leftrightarrow A^T A$  is invertible  $\Leftrightarrow A\vec{x} \neq \vec{0}$  whenever  $\vec{x} \neq \vec{0}$ .